



# INJECT — Quick Start User Guide

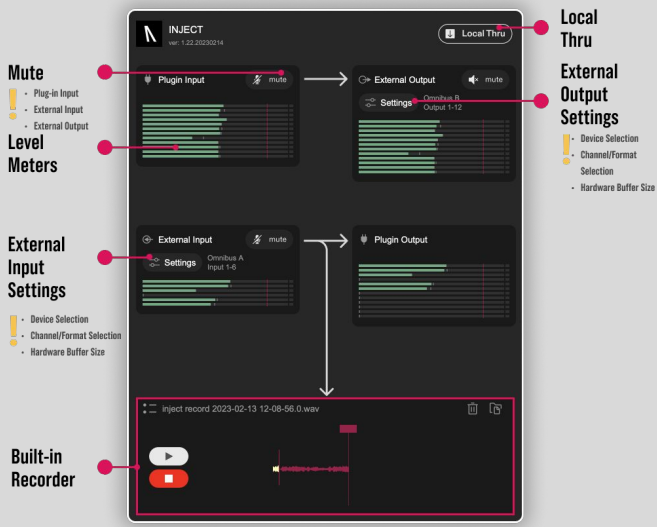


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**CREATIVITY**  
**UNINTERRUPTED**

# What is INJECT?



**INJECT is a plug-in for both Mac and PC that allows you to inject multi-channel audio both in and out of any DAW allowing for seamless hardware/virtual audio device and DAW integration.**

INJECT allows users to:

- Streamline workflow when working with external devices
- Send audio to and from applications
- Send audio to and from USB audio devices
- Drag and drop audio into your DAW from INJECT's built in recorder

INJECT allows you to bring multiple USB audio devices and audio sources in and out of your DAW through one simple plugin, INJECT also comes equipped with it's own virtual driver.

Please note: The INJECT driver can only be used in conjunction with the INJECT Plugin

## Default Plug-in Installation Locations

### Mac OS

- /Library/Audio/Plug-Ins/VST
- /Library/Audio/Plug-Ins/VST3
- /Library/Audio/Plug-ins/Components
- /Library/Application Support/Avid/Audio/Plug-Ins

### Windows OS

- AAX
- C:\Program Files\Common Files\Avid\Audio\Plug-Ins

### VST 3

- C:\Program Files\Common Files\VST3                      32-bit  
Windows
- C:\Program Files (x86)\Common Files\VST3              64 bit  
Windows

### VST2

- C:\Program Files\VSTPlugins VST2
- Service files
- C:\Program Files\Audiomovers

# Supported formats, hosts and installation locations

## Supported plugin formats

### INJECT Plugin

- AAX, AU, VST, VST3
- Mac OS X 10.14 – 10.15 64 bit
- Windows 10 64 bit

You can download it on our website <https://audiomovers.com>

## Supported DAWs/hosts

Logic Pro X, Cubase 9.5, Cubase 10, Ableton Live 9 64 bit, Ableton Live 10, Reaper 6, GarageBand 10

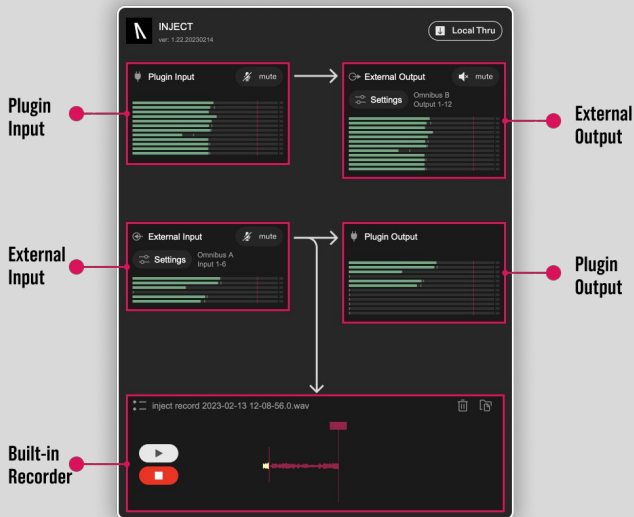
- Other hosts may work but weren't tested.
- Some hosts won't work with INJECT plug-in if they don't support third-party plug-ins. For example: Pro Tools First or Preonus Studio One Prime.

## INJECT Recordings Location:

- macOS computers:  
Users\Current User\Documents\listento\_recordings
- Microsoft Windows computers:  
C:\Users\Current User\Documents\listento\_recordings

## 5. Getting started with INJECT

### 1. Navigating the UI



#### 1. External Input:

The external input allows you to bring audio into the plugin from any audio device.

#### 2. External Output:

Send audio from your DAW to external virtual and hardware audio devices.

#### 3. Local Thru:

Thru the INJECT plugin's input straight to the plug-in output. External inputs will still be routed to INJECT's built recorder as well as plug-in input to plug-in output.

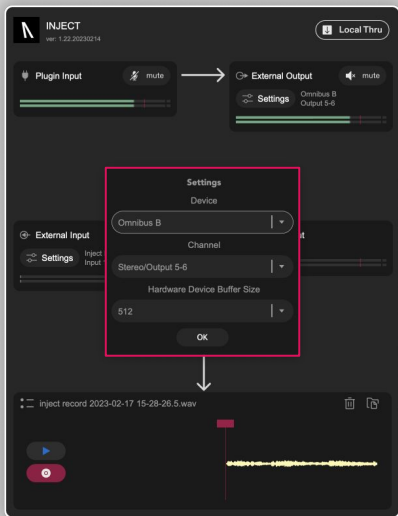
#### 4. Built in recorder:

Record multi channel audio (up to 16 channels) from any external input be it usb audio interfaces or synths or virtual audio drivers directly into INJECT's built in recorder.

You are able to switch between audio recordings in the plug-in and drag and drop said audio files into your DAW.

## 5. Getting started with INJECT

### 2. External Input/Output settings



### External Input/Output:

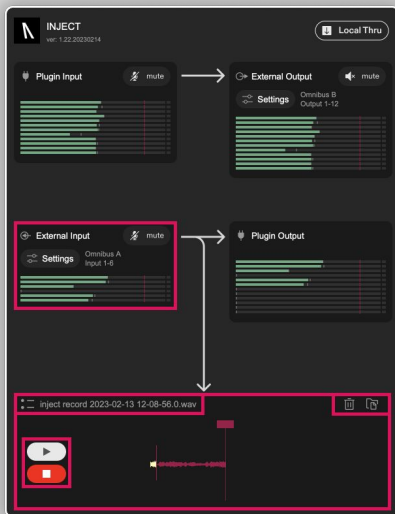
INJECT allows you to send audio into and out of your DAW to different virtual or hardware audio devices.

### Steps:

- Insert INJECT on selected track/bus/output
- Select 'settings'. This opens up the settings window
- Choose which audio device you wish to send/receive audio through.
- Choose your buffer size (See page 4 for supported buffer rates).

## 5. Getting started with INJECT

### 3. Utilising the built in recorder



#### Built In Recorder:

Any external input selected will also be routed into INJECT's built in recorder allowing you to record up to 16 channels of audio internally with one instance of the plugin. You can audition your recordings directly from the recorder and then drag and drop your recordings into your DAW

#### Steps:

- Insert INJECT on selected aux/bus track
- Choose external input settings
- Press record button to record directly to the built in recorder
- Click again to stop recording
- Select previous recordings from the recording selector at the top right of the built in recorder





Have more questions about INJECT, or Audiomovers?

Head to —

<https://audiomovers.com/wp/help>

Alternatively, please contact us at [contact@audiomovers.com](mailto:contact@audiomovers.com)

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